

Yealink CP930W Wireless Conference Unit Phone + Voicemail USER MANUAL

Manufacturer Discontinued 9/9/2022



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GENERAL INFORMATION



The CP930W is a Wireless DECT Conference Phone. The CP930W frees users from the limitations of power outlets and internet ports and meets the mobility requirement of any organization. By associating with the Yealink DECT base, it is completely wireless for users to hold a meeting anywhere within the DECT base coverage area. The built-in rechargeable battery supports 24 hours of talk time and requires less than 4 hours to be fully charged. It ensures a full weekday's frequent usage of the phone without recharging.

Maintenance

Clean the equipment with a soft, dry cloth. Never use liquids.

Rechargeable Battery

The phone comes with a charged battery, but it may need recharging to full capacity depending on how long it has been in storage.

A fully charged battery provides talk time of about 24 hours, or 15 days of standby time.

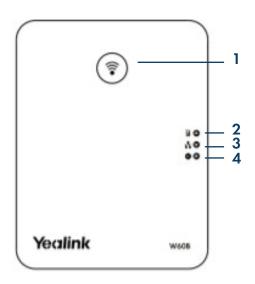
Viewing the Power Status

When the phone is idle, you can check the battery's remaining capacity. Navigate to Menu>Status>Power Status

PHYSICAL LAYOUT

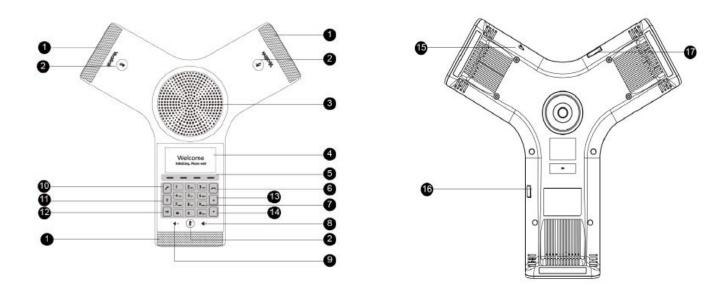
W60 BASE STATION HARDWARE

After the base station starts up successfully and the conference unit is registered to the base station, all of the LEDs on the base station glow green in sequence.



- 1 Paging Key Locates a misplaced handset Toggles to registration mode Resets the base station to factory settings
- 2 Registration LED Indicates the handset registration status or the base station is in the paging mode
- 3 Network Status LED Indicates the network status
- 4 Power LED indicator Indicates the power status of the base station

CP930W CONFERENCE UNIT HARDWARE



1	Three internal microphones	Provide 360 degree of sound pickup for up to 20 feet
2	Mute Touch Key	Toggles mute feature/indicates phone and call status.
3	Speaker	Provides speakerphone audio output.
4	LCD Screen	Display information about calls, messages, softkeys, time date, etc.
5	Softkeys	Context sensitive keys that change based on the state of the phone. See Softkey section on next page.
6	On hook key	Ends a call, returns to idle screen or turns off the phone.
7	Touch keypad	Provides digits, letters and characters. Opens a menu option by tapping the number that corresponds with option in the menu.
8 – 9	Volume Keys	Increases or decreases the volume of speaker, ringer or media.
10	Off hook key	Enters the dialing screen, places or answers a call
11	Bluetooth Key	Enters the Bluetooth setting screen
12	OK	Confirms actions or answers incoming calls
13 – 14		Scrolls up and down through information on display. In Idle State: Up accesses intercom list/Down accesses directory.
15	Security Slot	Allows you to connect a universal security cable to the phone and lock the phone.
16	Micro USB Port	Allows you to connect a PC and turn phone into an external speaker.
17	Micro SD Slot	Allows you to connect an SD card to record calls and play recordings on the phone.

Need support? Connect with us at <u>www.northland.net/support</u> or Dial 4357 (HELP) or 315-671-6262 to speak to a Training Representative

SOFTKEYS AND SOFTKEY LABELS

SOFTKEY LABELS: appear on the display to indicate features that can be activated by pressing the keys directly below.

SOFTKEYS: Appear below the Softkey labels on display and access features displayed on the label above them. These features change based on the current state of the phone. IE: ringing, on an active call, idle, etc.

- IDLE STATE: The following Softkeys appear when your phone is idle:
- + History: Displays a list of all calls; Missed, Placed and Received.
- + Directory: Displays available directories in the system.
- + Menu: Displays a list of features and settings that you can customize.

RINGING STATE: The following Softkeys appear when your phone is ringing.

- + Answer: Answers ringing call.
- + Silence: Quiets ringer. Call will continue to flash until answered or it goes to Voicemail.
- + Reject: Sends the caller directly to voicemail.

PLACING A CALL: The following Softkeys appear when you are placing a call.

- + Send: Places a call to the entered number.
- + 123: Toggles between numbers, uppercase and lowercase letters.
- + Delete: Deletes entered characters.
- + Cancel: Cancels the call in progress (disconnects).

CONNECTED TO A CALL: The following Softkeys appear when you are connected to a call.

- + Transfer: Puts current call on hold and presents dial tone so you can transfer the call to another extension.
- + Hold: Places a call on an exclusive hold to your phone.
- + Conference: Puts your current call on hold and presents dial tone to add another party to a conference.
- + End Call: Disconnects the call in progress.

MUTE TOUCH KEY LED INDICATORS

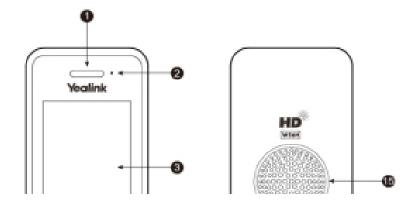
The Mute touch key LED indicates the call and phone status.

LED Status	Description
Solid Red	The phone is initializing or the phone is muted.
Flashing Red	The phone is ringing.
Sold Green	The phone is placing a call.
	There is an active call on the phone.
Flashing Green	The call is place on hold or is held.

SCREENS AND ICONS

The screens and icon indicators help you navigate and understand important information regarding the phone's status.

Idle Screen



The idle screen is made up of the signal strength, battery status, status bar, phone name and Softkeys.

Default Account: indicates the local name or number

Signal Strength Indicators:			
Weak to Strong:			
No reception:	Y		
Battery Status:			
Low to Full:			
Needs Charge:			

Status Bar: Displays the feature status icons. Icons are displayed when features are activated.

Phone Name: Displays the internal phone number and registered phone name. (2 is the phone number, indicating the phone is Handset 2 of the base station).

Softkeys and Softkey labels: the Softkey labels on the screen correspond with the Softkeys directly below them and show the functions available based on the status of the telephone.

CALL PROCESSING

All active and held calls are displayed on the CALLS Screen.

PLACING AND ANSWERING CALLS

+ TO RETURN TO HELD CALL: Press CANCEL Softkey.

+ Press **RESUME** Softkey.

TO PLACE CALL:	Enter Number. Press SEND Softkey or green OFF HOOK Key, number is called, LEDs are steady gree		
OR	Enter Number.	mber is called and the LEDs show a steady green light.	
TO PLACE SECOND CALL:	Press HOLD Softkey to place active call on hold. Press NEW CALL Softkey to place second call.		
TO ANSWER CALL: TO SILENCE RINGING CALL: TO SEND TO VOICEMAIL:	Hear Ringtone and Press ANSWER Softkey or green OFF HOOK Key. Press SILENCE Softkey. Press REJECT Softkey.		
TO ANSWER SECOND CALL:	Hear Call Waiting alert tone. Press ANSWER Softkey, first call is place on hold and second call is connected.		
TO SWITCH BETWEEN CALLS:	Press SWAP Softkey.		
TO END CALL:	Press END CALL Softkey or red ON HOOK Key.		
HOLD: TO RECONNECT:	Press HOLD Softkey, LED changes from solid green to flashing green. Press RESUME Softkey.		
MUTE:	Press any MUTE Key Press any MUTE Key	LED changes from green to red again	
TRANSFER:	Connect your call to so	meone else (with call on line)	
Announced		Blind	
 Press TRANSFER Softkey(call h Enter extension number and pr Press SEND Softkey. Wait for party to answer and a Press TRANSFER Softkey. 	ess OK key.	 + Press TRANSFER (call holds). + Enter number. + Press BTRANS Softkey to send call. 	

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DO NOT DISTURB

Sends all calls to voicemail or provides a busy tone if there is no voicemail.

TO ACTIVATE: Press DND Softkey, screen confirms success, DND appears in upper right display **TO DEACTIVATE:** Press DND Softkey, screen confirms success

CALL PARK

Places an active call on a "system hold" so it can be retrieved from any telephone TO PARK A CALL: Press TRANSFER Softkey Press * 13 Press SEND Softkey Press TRANSFER Softkey System announces orbit code number

TO UNPARK A CALL: Press * 14 and Orbit Code Number (i.e.: * 14101) Press SEND Softkey Call is connected

MULTI-PARTY CONFERENCE (Maximum of 4)

You can establish a multi-party conference from the Yealink Conference unit.

CONFERENCE FROM EXISTING CALL: Allows Conferencing (while on an established call). Press CONF Key, automatically places first call on hold. Enter Second Number. Press SEND Softkey. When 2nd person answers, announce conference. You have total privacy. Press CONF Softkey, all participants are connected. Begin Speaking. Repeat to add additional conferees (all conference participants are placed on hold while

you add).

IF CALLED PARTY DOESN'T ANSWER/BUSY: Press CANCEL Softkey, remaining parties stay on hold. TO RECONNECT REMAINING PARTIES: Press RESUME Softkey.



CALL HISTORY

Call History displays all of the phones recent calls.

VIEW CALLS: Press the HISTORY Softkey Choose to view ALL CALLS, MISSED CALLS, PLACED CALLS or RECEIVED CALLS.

NOTE: if you choose to view all calls the following Icons appear to indicate type of call. History Icons



Missed Calls



VIEW CALL DETAILS

- + Press the **HISTORY** Softkey.
- + Choose the list to view.
- + Choose the phone number entry and press the OK Softkey.
- + Press OPTION Softkey.
- + Select Detail from the list and press the OK Softkey.

SAVE HISTORY RECORD TO YOUR LOCAL DIRECTORY

- + Press the **HISTORY** Softkey.
- + Choose the list to view.
- + Choose the phone number entry and press the OK Softkey.
- + Press OPTION Softkey.
- + Select Add to Local from the list and Press the OK Softkey.

DELETE HISTORY RECORDS

- + Press the **HISTORY** Softkey.
- + Choose the list to view.
- + Highlight the phone number entry.
- + Press the **DELETE** Softkey.

DELETE ALL CALL RECORDS

- + Press the **HISTORY** Softkey.
- + Choose the list to view and press the OK Softkey.
- + Press the OPTIONS Softkey.
- + Highlight DELETE ALL and press the OK Softkey.

PLACE A CALL FROM HISTORY

- + Press the **HISTORY** Softkey.
- + Choose the list to view and press the OK Softkey.
- + Highlight the phone number entry.
- + Press the SEND Softkey.



DIRECTORY



There are two types of directories included in the PHONE BOOK:

- + LOCAL: Numbers you can program into your telephone
- + NETWORK: Entries stored by the system administrator to be used by all users, including internal extensions

ADD ENTRIES TO LOCAL DIRECTORY

- + Press the **DIRECTORY** Softkey.
- + Press the ADD Softkey.
- + Enter the name using the letters on the dial pad.
- + Enter all applicable phone numbers exactly as they are dialed (include 1 for out of area numbers).
- + Press the SAVE Softkey.

SEARCH FOR NUMBERS

- + Press the down arrow.
- + Select Local or Network Directory by pressing option number next to directory name.
- + Use the dial pad to spell the first or last name (press the number key the appropriate number of times for each letter i.e.: press the 7 four times for "S".
- + If multiple names appear, scroll to the applicable name and press SEND Softkey

PLACE A CALL FROM THE DIRECTORY

- + Press the DIRECTORY Softkey,
- + Use the dial pad to spell the first or last name (press the number key the appropriate number of times for each letter)
- + Press the SEND Softkey or the green OFF HOOK Key. The contact you select is dialed.

NOTE: You can also add numbers to your local directory through the CommPortal Web interface. See the CommPortal User Guide at <u>www.northland.net</u> for how to.

PAIR AND CONNECT A BLUETOOTH-ENABLED MOBILE PHONE



The Yealink phone cannot scan the Bluetooth devices, so you will need to pair and connect the phone from your Bluetooth enabled mobile phone.

Before you begin, make sure you have activated the Bluetooth mode and made the phone "discoverable".

TO ACTIVATE

- + Tap the Bluetooth icon.
- + Select On from the Bluetooth field.
- + Select SAVE.

TO PAIR

- + Follow the procedure to scan and pair the phone for your Bluetooth-enabled phone.
- + The default device name of your phone is "Yealink- CP930W".

ENABLE PHONE AUDIO

When you enable the phone audio, the phone can act as a speaker and microphone for your connected mobile phone. The call is made through your mobile phone but the audio is present on the Yealink phone and the call is controlled by the Yealink phone.

TO ENABLE

- + Tap the Bluetooth icon.
- + Go to Options > Detail > Channel Control.
- + Select Enabled from the Media Audio field.
- + Select SAVE.

HANDLE A MOBILE CALL ON YEALINK

You can handle a mobile call on the Yealink phone. The Yealink will act as a speaker and microphone for your mobile device.

TO PLACE A CALL

- + Press the DIAL key.
- + Press SWITCH Softkey.
- + Select MOBILE ACCOUNT.

TO ANSWER A CALL

An incoming call to your mobile phone will also display on the Yealink phone

+ Press the ANSWER key,

During the call you can hold/resume, mute/unmute or end the call from the Yealink phone.

MAKE THE PHONE DISCOVERABLE

If you make the YeaLink phone discoverable to other Bluetooth devices, they can scan and find the IP phone. Before you begin, make sure that the Bluetooth mode is activated.

- + Tap the Bluetooth Icon.
- + Select ON from the OPEN DISCOVER field.
- + Press SAVE.

DELETE THE PAIRED BLUETOOTH DEVICE

You can delete the paired Bluetooth device from the phone. The next time you activate Bluetooth mode, the phone will not automatically connect to this device.

- + Tap the Bluetooth Icon.
- + Select Paired Bluetooth Device
- + Select OPTIONS > DELETE or DELETE ALL. The phone screen will prompt you whether to delete paired device.
- + Select YES.

DISCONNECT THE BLUETOOTH DEVICE

You can disconnect the paired Bluetooth device from the phone. When you disconnect a Bluetooth device, it remains paired and you can reconnect it to your phone.

- + Tap the Bluetooth Icon.
- + Select Paired Bluetooth Device.
- + Highlight the connected Bluetooth device and select DISCONNECT.

DEACTIVATE BLUETOOTH MODE

After you deactivate the Bluetooth mode, the Bluetooth device will disconnect from the phone, but it remains paired and you can reconnect it.

- + Tap the Bluetooth Icon.
- + Select **OFF** from the Bluetooth field.
- + Select SAVE.



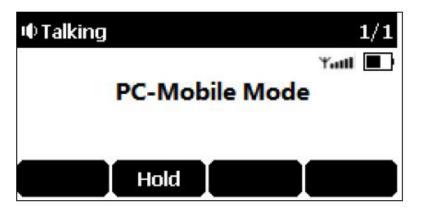
USE YOUR YEALINK PHONE WITH A PC



When connected to the PC, the phone acts as a speaker and microphone during calls. From your phone, you can manage the audio from calls or media played on your PC.

CONNECTING THE PC TO THE PHONE

+ Connect the phone to a PC using a micro USB cable. (not included) When the phone is idle the phone screen will look like this:



SET THE PHONE AS PC AUDIO DEVICE VIA PC

- + On your PC: Click START > CONTROL PANEL > SOUND.
- + Click ECHO CANCELLING SPEAKERPHONE (Yealink CP930W Speakerphone) and click SET AS DEFAULT DEVICE.
- + Click MICROPHONE (Yealink CP930W Speakerphone) and click SET AS DEFAULT DEVICE.
- + Click OK.

PLACE CALLS VIA PC

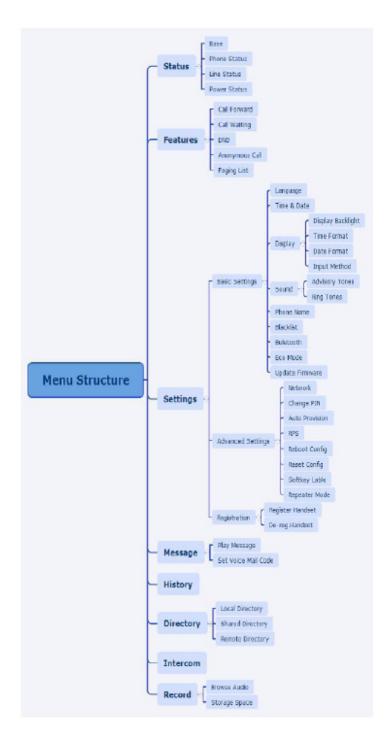
If you have the Accession Communicator Desktop application, you can place calls and the phone acts as a microphone and speaker.

Before you begin, make sure you have set your phone as the PC audio device.

PROCEDURE

- + Make or answer a call on the installed softphone on your PC.
- + The microphone is automatically activated on your Yealink Speakerphone.
- + End the call on the Softphone.
- + The phone will continue to function as a speaker for the PC.

MENU STRUCTURE



VOICEMAIL

The voicemail system is voice prompted with easy to follow instructions and commands. You must initialize your mailbox for the first time by creating a password, recording your name and recording a greeting.

FIRST TIME VOICEMAIL SET UP

To set up your voicemail for the first time:

- + Dial *99 and select DIAL Softkey.
- + Enter the EAS Pin provided by the System Administrator.
- + Follow the audio instructions to create a password, record your name and record your personal greeting

MAILBOX GREETINGS

There are multiple greeting types available for you to choose from:

PERSONAL	Plays to everyone that calls you.
EXTENDED ABSENCE	Plays when you will be away from your office or phone for meetings/vacation, etc.
	You can turn off message acceptance when using the extended absence greeting.
	System will remind you Extended Absence Greeting is playing.
SYSTEM GENERATED	A synthesized greeting. This can be set up to include your telephone number or recorded name.
BUSY	Plays when you have active calls on all available lines.
OUT OF HOURS	Can be set to play outside of your normal business hours, weekends and holidays.
FORWARDED TO VM	Plays when you have your phone set to forward to voicemail.

VOICEMAIL AND THE SELF SERVICE SUBSCRIBER COMMPORTAL

Through the Self Service Subscriber CommPortal, you are able to:

- + Record and change greetings.
- + Choose your voicemail to email options.
- + Change your login for voicemail so you are not required to enter your mailbox and pin each time you log in from your own telephone.
- + Change other voicemail and telephone settings.

Please refer to the Self Service Subscriber CommPortal User Manual in the Northland University for full details.

ADDITIONAL NOTES:

- + Deleted messages are archived for 14 days and then they are permanently deleted.
- + Mailbox storage is 100 minutes including archived messages.
- + Maximum Message length is 4 minutes.

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LOG IN TO VOICEMAIL

From any internal extension:

- Press *99 and Press SEND Softkey
- Enter your 10 digit telephone number and press the # key
- Enter your password and press the # key

From any external telephone:

- + Dial: 315-671-0031
- + Enter your 10 digit telephone number and press the # key
- Enter your password and press the # key

COMMON VOICEMAIL COMMANDS

Main Menu

1	Listen to messages	1	Repeat
	5	2	Save
2	Send a message to another user	2	
3	Work with personal greetings	3	Erase
4	Mailbox settings	4	Reply
6	Set message type (voicemail/email/fax)	5	Send a copy
7	Switch Account (log into another account)	22	Save as new
		#	Next Message

NOTES: Star (*) will always back you up to the previous menu

Pound (#) will bypass a user's personal greeting

You can check your voicemail and record and manage greetings through your Subscriber CommPortal.

Listening to Messages

TO LEAVE A MESSAGE FOR ANOTHER USER WITHOUT RINGING THE PHONE:

+ Press *99.

+ Enter extension number and press **DIAL** Softkey.

- TRANSFER TO VOICEMAIL: Sends a caller directly to voicemail without ringing the phone
- + Press TRANSFER Softkey, call automatically held.
- + Press *99 and enter extension number.
- + Press BTRANS Softkey.